



NFC All Valley No Gi Championship Jiu Jitsu Rules

Rounds

- *Early rounds will be one round. The time limit will be based on your division.
- *The semifinals and finals will be two rounds with a 3rd round if needed for a tie breaker.
- *Submissions, loss of consciousness, or disqualification automatically end the match.
- *Rounds in the semifinals and finals will be judged on a 10-point scoring system that is based off the match score in each round.
 - A round tied on points, advantages, and penalties will be considered a 10-10 round.
 - A round where a competitor is winning by 7 or less points is considered a 10-9 round.
 - A round where a competitor is winning by 8 to 15 points is considered a 10-8 round.
 - A round where a competitor is winning by 16 or more points is considered a 10-7 round.
- *The score for each round will be reset with the exception of penalties. Penalties are cumulative throughout the entire match including the overtime round.
- *The overtime round will be used if the match score is tied. Should the overtime round end in a tie, then the competitor with most points total number of match points scored throughout the fight will be the winner. The next tie breaker criteria will be advantages and then penalties. If all these criteria are equal, then the referee(s) will render a decision.
- *Early round matches will utilize one referee. The finals of the Pro and Masters Division will utilize three referees as past NFC shows have.

Time Limits

Pro:

*Early rounds will be one round of 6 minutes.

*The semifinals and finals will be two rounds of 5 minutes with a 3rd round if needed for a tie breaker.

Masters:

*Early rounds will be one round of 5 minutes.

*The semifinals and finals will be two rounds of 4 minutes with a 3rd round if needed for a tie breaker.

Advanced:

*Early rounds will be one round of 6 minutes.

*The semifinals and finals will be two rounds of 4 minutes with a 3rd round if needed for a tie breaker.

Intermediate:

*Early rounds will be one round of 5 minutes.

*The semifinals and finals will be two rounds of 3 minutes with a 3rd round if needed for a tie breaker.

Beginner and Teen:

*Early rounds will be one round of 4 minutes.

*The semifinals and finals will be two rounds of 2 minutes with a 3rd round if needed for a tie breaker.

Scoring

*Scoring will be based off the IBJJF scoring system with the following exceptions:

*No advantages will be awarded for submission attempts. Instead a competitor will be awarded 3 points. These points will **ONLY** be awarded if the referee feels the competitor is in **REAL** danger of being submitted.

*In the event of a double guard pull, the competitor that comes on top and maintains for 3 seconds will be awarded 2 points.

Rules

*All matches will follow the rules set by the IBJJF with the following exceptions:

*Stalling or Lute will be called after 10 seconds of a lack of combativeness as opposed to 20 seconds.

*All lower body attacks and submissions and smothering are allowed in the Pro divisions.

Masters and Advanced:

*If both competitors agree and inform the referee before the match, then they can use Pro Divisions rules.

Uniform

*Competitors must wear spats, board shorts, vale tudo shorts or a combination of the three. Gi pants are not allowed.

*Competitors may wear a tight fitting rash guard top or male competitors may go topless.